**Ancient Civilization Project**

**Due: Monday, May 14th**

**Select one of the projects listed below. Although some class time will be devoted to researching the project, students should plan to spend time outside the classroom to complete the work.**

1. **Magic Cards**

**Create a deck of twenty cards pertaining to your civilization’s famous people, roles (slaves, lords, knights, etc), and/or mythology figures. Explain each character’s special power and category. Points will be given according to the quality of the image and the description of the figure and its power.**

1. **Board Game**

**Create a board game similar to the layout of Candy Land (or the examples I have shown you in class), in which you include facts about historical events of your civilization, images of architecture or inventions, and culture. Make sure you color it and have game pieces with it.**

1. **Diorama**

**Create a diorama depicting a historical event or showing the way of life, homes, culture, or architecture of your civilization. You may use craft materials to make this, or food (we looked at examples of cakes and gingerbread villages). Be sure to include a written or typed description of your scene.**

1. **Model of an Invention**

**Using craft materials (popsicle sticks, pipe cleaners, wood pegs, Styrofoam, rubber bands, etc.), create a model of an invention by your civilization. It could be a farming tool, architectural invention, weapon—anything that helped that civilization become more advanced. Be sure to include a written or typed description of the invention.**